EARTHDAWN™ FOURTH EDITION

NAME: _____ CIRCLE: _____
DISCIPLINE: _____
RACE: _____ GENDER: _____
AGE: _____ HEIGHT: _____ WEIGHT: _____
HAIR: _____ EYES: _____ SKIN: _____
RACIAL ABILITIES: _____

ATTRIBUTES

	BASE VALUE	L.P. INCREASE	CURRENT VALUE	STEP	ACTION DICE
DEXTERITY					
STRENGHT					
TOUGHNESS					
PERCEPTION					
WILLPOWER					
CHARISMA					

CHARACTERISTICS

PHYSICAL DEFENSE | MYSTIC DEFENSE | SOCIAL DEFENSE | PHYSICAL ARMOR | MYSTIC ARMOR

SHIELD

MOVEMENT RATE | CARRYING CAPACITY | TOTAL WEIGHT

INITIATIVE

DEXTERITY STEP − ARMOR PENALTY + OTHER = INITIATIVE STEP | ACTION DICE

HEALTH

WOUND TRESHOLD | WOUNDS | WOUND BALANCE | CURRENT DAMAGE

RECOVERY TESTS | RECOVERY DICE

	BASE VALUE		DURABILITY		OTHER		BLOOD MAGIC		CURRENT VALUE
UNCONSCIOUSNESS RATING		+		+		−		=	
DEATH RATING		+		+		−		=	

KARMA

CURRENT | MAXIMUM | KARMA DIE

WEAPON

WEAPON	TIMES FORGED	DAMAGE STEP	DAMAGE DICE	RANGE

TALENTS

DISCIPLINE TALENTS

	ACTION	STRAIN	RANK	ATTRIBUTE	STEP	ACTION DICE
NOVICE						
				+ =		
				+ =		
				+ =		
				+ =		
				+ =		
				+ =		
				+ =		
				+ =		
JOURNEYMAN						
				+ =		
				+ =		
				+ =		
				+ =		
WARDEN						
				+ =		
				+ =		
				+ =		
				+ =		
MASTER						
				+ =		
				+ =		
				+ =		

OTHER TALENTS

	ACTION	STRAIN	RANK	ATTRIBUTE	STEP	ACTION DICE
NOVICE						
				+ =		
				+ =		
				+ =		
				+ =		
JOURNEYMAN						
				+ =		
				+ =		
				+ =		
				+ =		
WARDEN						
				+ =		
				+ =		
				+ =		
				+ =		
MASTER						
				+ =		
				+ =		
				+ =		

SKILLS

SKILL	ACTION	STRAIN	RANK	ATTRIBUTE	STEP	ACTION DICE
				+ =		
				+ =		
				+ =		
				+ =		
				+ =		
				+ =		
				+ =		
				+ =		
				+ =		
				+ =		

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EQUIPMENT

ITEM	WEIGHT	ITEM	WEIGHT

VALUEABLES

COPPER	SILVER	GOLD

ARMOR

ARMOR / PROTECTIVE ITEM	PHYSICAL	MYSTIC	PENALTY

THREAD MAGIC

OBJECT	MAX. THREADS	MYSTIC DEFENSE	RANK	EFFECT

BLOOD MAGIC

OBJECT	EFFECT	STRAIN

LEGEND POINTS

CURRENT

RENOWN

TOTAL

REPUTATION

STEP/ACTION DICE TABLE

STEP	ACTION DICE
1	D4 - 2
2	D4 - 1
3	D4
4	D6
5	D8
6	D10
7	D12
8	2D6
9	D8 + D6
10	2D8
11	D10 + D8
12	2D10
13	D12 + D10
14	2D12
15	D12 + 2D6
16	D12 + D8 +D6
17	D12 + 2D8
18	D12 + D10 + D8
19	D20 + 2D6
20	D20 + D8 + D6
21	D20 + 2D8
22	D20 + D10 + D8
23	D20 + 2D10
24	D20 + D12 + D10
25	D20 + 2D12
26	D20 + D12 + 2D6
27	D20 + D12 + D8 + D6
28	D20 + D12 + 2D8
29	D20 + D12 + D10 + D8
30	2D20 + 2D6

DISCIPLINE ABILITIES & HALF MAGIC

LANGUAGES

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SPELLS

	SPELL	CIRCLE	THREADS	WEAVING DIFFICULTY	REATTUNING DIFFICULTY	CASTING DIFFICULTY	RANGE	DURATION	EFFECT
1									
2									
3									
4									
5									
6									
7									
8									
9									
10									
11									
12									
13									
14									
15									
16									
17									
18									
19									
20									
21									
22									
23									
24									
25									
26									
27									
28									
29									
30									
31									
32									
33									
34									
35									
36									
37									
38									
39									
40									

MAGE TALENTS

TALENT	ACTION	STRAIN	RANK	ATTRIBUTE	STEP	ACTION DICE
				+ =		
				+ =		
				+ =		
				+ =		
				+ =		
				+ =		
				+ =		
				+ =		
				+ =		
				+ =		
				+ =		
				+ =		

SPELLS & MATRICES

MATRIX	SPELL

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TALENT KNACKS

KNACK	BASE TALENT	ACTION	TOTAL STRAIN	ACTION DICE	REQUIRED SUCCESSES

PATTERN ITEMS

ITEM	TYPE

KARMA RITUAL

FAMILIAR / MOUNT

NAME: _____

TYPE: _____

	STEP	ACTION DICE		STEP	ACTION DICE
DEXTERITY			PERCEPTION		
STRENGHT			WILLPOWER		
TOUGHNESS			CHARISMA		

PHYSICAL DEFENSE | MYSTIC DEFENSE | SOCIAL DEFENSE | PHYSICAL ARMOR | MYSTIC ARMOR

INITIATIVE — STEP / ACTION DICE | MOVEMENT RATE | CARRYING CAPACITY / TOTAL WEIGHT

WOUND TRESHOLD | WOUNDS | WOUND BALANCE | CURRENT DAMAGE

UNCONSCIOUSNESS RATING | DEATH RATING | RECOVERY TESTS / RECOVERY DICE

KARMA: CURRENT / MAXIMUM | KARMA DICE

ATTACK: STEP / ACTION DICE | NUMBER OF ACTIONS

WEAPON / ATTACK TYPES

WEAPON	STEP	DAMAGE DICE	WEAPON	STEP	DAMAGE DICE

POWERS

POWER	ACTION	RANK		ATTRIBUTE		STEP	ACTION DICE
			+		=		
			+		=		
			+		=		
			+		=		
			+		=		

QUESTOR

PASSION: _____ FAITH POINTS: _____

POWER	ACTION	RANK		ATTRIBUTE		STEP	ACTION DICE
			+		=		
			+		=		
			+		=		

BACKGROUND

BIRTHPLACE & BIRTHDATE: _____

PERSONALITY TRAITS: _____

QUOTE: _____

APPEARANCE

SKETCH

PERSONALITY

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